Art and Design

Artists Studied:

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Andy Warhol Edvard Munch	Britta Teckentrup (Kindness Grows) Dr Suess. (My many coloured days) Jullian Gunlicks Henri Rousseau	Karen Katz (Over the Moon) Mario Gonzalez Allison Colpoys (Under the Love Umbrella)	Mackenzie Thorpe Lubaina Himid Julian Opie	Salvador Dali Rene Magritte Eric Carle Franz Marc	Historical and Art and Design: Early Islamic Civilisation

Curriculum Objectives:

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
1.1 Use a range of materials creatively to design and make products	1.1 Use a range of materials creatively to design and make products	1.1 Use a range of materials creatively to design and make products	1.2 Create sketch books to enable children to: record their observations and review and revisit ideas	1.2 Create sketch books to enable children to: record their observations and review and revisit ideas	1.2 Create sketch books to enable children to: record their observations and review and revisit ideas	1.2 Create sketch books to enable children to: record their observations and review and revisit ideas
2. Develop skills in: drawing,	2.1 Experiment with a variety of media (pencils, rubbers, crayons, pastels, felt, tips, charcoal, ballpoints, chalk)	2.1 Control the types of marks made with the range of media (pencils, rubbers, crayons, pastels, felt, tips, charcoal, ballpoints, chalk)	2.1 Explore how surface detail can be added to drawings and draw for a sustained period of time	2.1 Use surface detail to add precision to drawings (including when using viewfinders) and draw for a	2.1 Use a variety of sources including observation, photographs and digital images to make detailed drawings (view finders)	2.1 Use a variety of sources including observation, photographs and digital images to make detailed drawings (view finders)

			2.2a Make marks and lines with a wide range of drawing implements;	sustained period of time	2.2 Use dry and wet media to make different marks, lines, patterns, and shapes within a drawing.	2.2 Use dry and wet media to make different marks, lines, patterns, and shapes within a drawing.
	2.2 Investigate lines, shapes, tones and textures investing their properties. (match and draw lines/marks from observations, observe and draw shapes in between objects, investigate tone by drawing light/dark lines, investigate textures by describing, naming, rubbing, copying.)	2.2 Investigate lines, shapes, tones and textures investing their properties. (match and draw lines/marks from observations, observe and draw shapes in between objects, investigate tone by drawing light/dark lines, investigate textures by describing, naming, rubbing, copying.)	2.2b experiment with different grades of pencil and other implements to begin to show an awareness of objects having a third dimension

2.2c experiment with different grades of pencil and other implements to achieve variations in tone | 2.2b experiment with different grades of pencil and other implements to begin to show an awareness of objects having a third dimension

2.2d Apply simple use of pattern and texture in a drawing. | 2.3 use simple perspective in their work using a single focal point and horizon. | 2.3 use simple perspective in their work using a single focal point and horizon. |
| 3.Develop skills in painting | 3.1 Use a variety of tools and techniques including different brush sizes and types | 3.1 Choose a variety of tools and techniques including different brush sizes and types | 3.1 Select Painting tools for specific outcomes.

3.2 Identify primary secondary, complementary | 3.1 Select Painting tools for specific outcomes.

3.2 Identify primary secondary, complementary and contrasting colours | 3.1 Select Painting tools for specific outcomes.

3.2a Mix and match colours to create atmosphere and light effects | 3.1 Select Painting tools for specific outcomes.

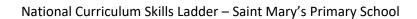3.2a Mix and match colours to create atmosphere and light effects |

	3.2 Experiment with colours needed to match artefacts and objects 3.3 Identify primary colours by name Mix primary shades and tones 3.4 Experiment with tools and techniques e.g. layering, mixing media, scrapping through 3.5 Create textured paint by adding other materials to it.	3.2 Select colours needed to match artefacts and objects 3.3 Identify primary colours by name Mix primary shades and tones 3.4 Choose tools and techniques e.g. layering, mixing media, scrapping through for specific outcomes.	and contrasting colours 3.3 Develop a painting from a drawing	3.3 Develop a painting from a drawing	3.2b Use specific colour language Mix and use tints and shades 3.3 Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music	3.2b Use specific colour language Mix and use tints and shades 3.3 Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music
4. Develop skills in textiles	4.1 Match and sort fabrics and threads for colour, texture, length size and shape 4.2 Cut and shape fabric using scissors/snips				4.1a Use fabrics to create 3D structures 4.1b Match the tool to the material 4.2 Use a range of media to overlap and layer creating	

	4.3 Apply shapes and decorations with glue and stitching 4.4 Apply colour with printing, dipping, fabric crayons 4.5 Create fabrics by weaving materials				interesting colours, textures and effects 4.3 Develop skills in stitching, cutting and joining 4.4 Use a variety of embellishing techniques, (e.g. printing, dyeing, weaving and stitching) to create different textural effects	
5. Develop skills in sculpting	5.1 Manipulate malleable materials in a variety of ways including rolling and kneading 5.2 Create a sculpture with a range of malleable media 5.3 Understand the safety and basic care of materials and tools		5.1 Plan, design and make models from observation or imagination 5.2 Create a sculpture with a range of malleable media 5.3 Use materials and tools safely. 5.4 Join clay adequately and construct a simple			5.1 Plan a sculpture through drawing and other preparatory work 5.2 Shape, form, model and construct from observation or imagination 5.3 Use materials and tools safely.

	5.4 Cut and join material 5.5 Change the surface of a malleable material e.g. build a textured tile		base for extending and modelling other shapes 5.5 Create surface patterns and textures in a malleable material			5.4 Develop skills in using clay including slabs, coils and slips 5.5 Produce intricate patterns and textures in a malleable media
6.1 Develop skills in collage	6.1 Create images from a variety of media (photocopies material, fabric, crepe paper , magazines) 6.2 Arrange and glue materials to different backgrounds 6.3 Sort and group materials for different purposes (colour, texture Fold, crumple, tear and overlap) 6.4 Collect, sort, name, match colours and textures		6.1 Use collage as a means of collecting ideas and information and building a visual vocabulary 6.2 Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures		6.1 Use collage as a means of collecting ideas and information and building a visual vocabulary 6.2 Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures	

			6.3 Use a range of media to create collages		6.5 Use different techniques, colours and textures etc. when designing and making pieces of work	
appropriate for an image			6.4 Add collage to a painted, printed or drawn background			
			6.5 Use different techniques, colours and textures etc. when designing and making pieces of work			
7. Learning from other artists	7.1 Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	7.1 Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	7.1 Explore great artists, architects and designers in history, making links to their own work.	7.1 Explore great artists, architects and designers in history, making links to their own work.	7.1 Explore great artists, architects and designers in history, making links to their own work.	7.1 Explore great artists, architects and designers in history, making links to their own work.